

Kevin Harris

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Summary

Motivated product designer with over nine years of experience in web and mobile app design. I have extensive remote work experience and possess excellent time management and self-management skills. I prioritize the user and have a strong understanding of user empathy. I'm seeking a role on a cross-functional, collaborative, team that focuses on delivering customer value.

Experience

Ford Motor Company, Product Designer

April 2021 - July 2023

- Worked on a newly formed team of over 30 designers, with collaboration being a core tenant, including weekly design demos, critique, and co-working sessions..
- Mentored a junior designer and helped them learn our design system.
- Designed mobile and web apps for fleet management and notifications.
- Delivered wireframes, mockups, and prototypes that helped solve customer needs across several product and feature teams.
- Led the concept, design, and delivery of Departure Preconditioning, a feature that helps to prepare electric vehicles for their daily routes and reducing overall battery strain.
- Conducted usability interviews with our UX research team and customers.
- Collaborated with product owners and engineers to ensure designs met user expectations, company goals, and were coded complete to spec.

Freddie Mac, Senior UX Designer

May 2019 - January 2021

- Worked with multiple product teams for our customer facing web applications.
- Established and facilitated workshops and team huddles to brainstorm key improvements to the overall user experience of our web apps.
- Deployed a redesigned API web site for third-party developers.
- Created journey maps, user flows, wireframes, and high-fi mockups.
- Collaborated closely with product owners and front-end engineers.

Omnilert, Lead Designer

April 2015 - November 2018

- Designed mobile applications for iOS, Android, and Apple Watch for emergency notifications from concept to finished product..
- Produced user flows, animated element interactions, and high-fi mockups.
- In charge of designing the company's annual magazine, which included conceiving and designing illustrations and infographics.
- Collaborated with our lead engineer during the development of our products.

Whiteboard Applications, Startup Partner/Lead Designer

February 2014 - July 2018

- Concepted and designed a mobile team collaboration application.
- Produced marketing and visual design materials for the product.
- Designed and coded the company's web site for promotion of the product.

Pixelworx Idea Factory, Founder/Lead Designer

June 2012 - June 2020

- Facilitated sessions with clients to design branding, web sites, and marketing materials.
- Selected as designer for gospel singer, Ayesha Jackson, to design her marketing materials, album covers, and branding.

Education

Art Institute of Pittsburgh (2007-2012)

Associate of Arts in Graphic Design

Skills

Sketch, Figma, Prototyping, HCI, User Research, Design Concepts, Time Management, Problem-Solving

Tools

Design Systems, Agile, Scrum, Confluence, Adobe Creative Suite, Jira